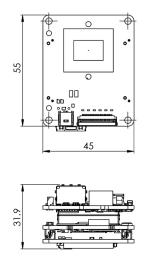
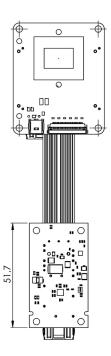
SPINOSAURUS EVO







SPINOSAURUS EVO is a highly customizable and user-programmable FPGA based on high-speed smart cameras, is a high-end FPGA camera with a Xilinx Zynq FPGA and high-speed imaging sensor and a 10 Gigabit Ethernet. It includes high-performance ARM System-on-Chip (SoC) technology combined with a turbocharged industrial SONY imaging sensor.

With high-performance FPGA System-on-Chip (SoC) technology, the Spinosaurus EVO camera family opens new dimensions in computer vision. It is a global shutter industrial camera with high frame rates and an open FPGA architecture. With FPGA processing power the image processing algorithms can run in real-time on the camera. Just add your imagination.

Spinosaurus EVO includes full customizable and user-programmable open reference design for a high-speed, FPGA-based camera and application development system. Its emphasis is on an open hardware/software development model, high-frame rates, real-time image processing on FPGA and modern graphical user interface support on the PC side.

A suite of versatile and high-performance tools for Xilinx Zynq Ultrascale+ SoC FPGA are available to develop algorithms and process data in real-time. Images are acquired by SONY PREGIUS GEN3 sensors with a SLVS-EC v1.2 interface (8x 2.3 Gbps) achieving a brilliant image at very high speed.

The on-board 4GB LPDDR4 memory with 9.6 GB/s of bandwidth enables usage of complex buffered image processing.

The reference design can be easily edited with standard Xilinx Vivado tools. OptoMotive's custom IP cores seamlessly integrate inside the Xilinx Vivado toolchain. A large portion of FPGA (PL) is free for the programming and development of new algorithms or the implementation of additional IP cores. The 1.2 GHz Dual Core ARM Cortex A53 Programmable Subsystem runs a Linux OS with custommade EVO control and streaming stack (including Zero-copy TCP/IP stack). The SoC also includes dual 600MHz Cortex R5 processors which are free for user data processing. User applications or custom data post-processing can be easily added to any existing design.

APPLICATIONS:

- Laser triangulation with a ready-made Peak detector on-board image processing core;
- Motion capture with a ready-made BLOB detector or Running Length Encoder (RLE) on-board image processing core;
- Industrial process automation to count, detect, check, verify, read, inspect and test different products, levels, components, etc. at incredible speed;
- Industrial quality control to inspect defects, cracks or surface blemishes, size, position, dimension and color, foreign objects or quality and
- General R&D.

KEY CAMERA FEATURES

SPINOSAURUS EVO									
Resolution	0.5 MP	2.0 MP	2.8 MP	1.7 MP	7.1 MP				
Active Pixels (HxV)	816 x 624	1632 x 1248	1944 x 1427	1608 x 1104	3216 x 2208				
Frame Rate	1590 FPS	470 FPS	408 FPS	660 FPS	200 FPS				
Sensor Format	1/1.7" CMOS	1/1.7" CMOS	2/3" CMOS	1.1" CM0S	1.1" CM0S				
Pixel Size	9 µm	4.5 μm		9 µm	4.5 µm				
Sensor: SONY High-Speed Image Sensor	IMX426	IMX422	IMX421	IMX425	IMX420				
Interface	10 Gigabit Ethernet SFP+ for fast data transmission								
Programmable and Reconfigurable FPGA	Xilinx Zynq Ultrascale								

	CAMERA FAMILY	SPINOSAURUS EVO						
	Camera Model	0.5	2.0	2.8	1.7	7.1		
IMAGING SENSOR	Model (SONY)	IMX426	IMX422	IMX421	IMX425	IMX420		
	Monochrome (M) Bayer Color (C)	M or C	M or C	M or C	M or C	M or C		
	Diagonal mm	9.25 (1/1.7")	9.25 (1/1.7")	10.97 (2/3")	17.55 (1.1")	17.55 (1.1")		
	Active Pixels H x V	816 x 624	1632 x 1248	1944 x 1427	1608 x 1104	3216 x 2208		
	Frame Rate (Full Frame)	1590 FPS	470 FPS	408 FPS	660 FPS	200 FPS		
	Pixel Size	9 µm	4.5 μm		9 µm	4.5 µm		
	Dynamic Range	86 dB 80 dB 86 dB				80 dB		
	ADC Resolution	8/10/12 bit						
	Analogue Gain	0-48dB at 0.1dB step						
∠ -	Region of Interest	YES, with 16 pixel increments						
- - -	Shutter Type	Electronic global shutter						
	Shutter Time	5 us - 90 s						
	Pixel Clock Speed	1.9 Gpix/s (16 pixels @ 118.8 MHz)						
	Exposure	Linear, dual gain high dynamic range						
10	Pixel Correction		Dead pixel c	orrection and progra	mmable LUT			
FEATURES	Trigger Modes	Free running, trigger, overlap and pulse width						
ATU-	Trigger Features	Delay 0 – 1000 ms, LP Filter 1.5Hz - 100 kHz						
Щ –	Shutter Resolution	1.56 us						
PROCESSING	FPGA	Xilinx Zynq Ultrascale+ ZU4CG						
	Free FPGA %	Up to 50%, most of 728 slices of DSP are free.						
	Volatile Memory	2 GB LPDDR4 with 9.6 GB/s bandwidth						
PRO –	Non-volatile Memory	64 MB QSPI flash, 8 GB eMMC						
	Lens Mount	C-mount (1" 32G thread)						
	Temp Range	0 - 50°C						
MECHANICAL	Mass	TBD						
N T	Protection	Up to IP67 with housing						
ECH	Housing Material	CNC-machined aluminum, anodized						
Σ	RoHS	RoHS compliant						
_	Fixing Holes	4x M3 OEM / 5 x M6 on housing						
	Input Voltage	DC 9-36V or 5V (OEM)						
Z -	Consumption	up to 30W						
ELECTRICAL	10	20x 3.3V TTL ZIF						
	IO Isolation	3x IN / 3x OUT opto-isolated						
	Connectors	10G SFP+, 10 pin Hirose HR10A, ZIF or OEM						
FUNCTIONALITIES	On-board Image Processing	As an option (if an IP core is integrated)						
	Open Reference Design	Yes						
	Open Architecture	Yes						
<u>N</u> -	Software	Compatible with OptoMotive EVO software (full source included)						
NCT -	Operating System							
<u>B</u> -	Development Tools	Xilinx Vivado/SDK version 2018.2 or later. Microsoft Visual Studio 2017						

